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A year in the life of virtualisation.



Virtualisation of:

Audio processors

Consoles

Phone systems

Intercom systems



Types of projects:

Back-up
virtual facilities
mirrored facilities



What we heard a year ago:

Virtualisation.

But what does that mean?



Advantages:

Scalable

Customizable

Reliable

Easy to update



Challenges:

Security

Backwards compatibility

Resource management



Cloud computing:

Puts the physical build out in someone else's hands.

Higher level of security

Secure storage



Cloud computing:

Can be more expensive than your plans It still means physical equipment somewhere

Servers



What stations are finding

- Saves a lot of money over physical costs
- 2. Centralised tech staff to manage
- 3. Easier to manage than purpose built hardware



What stations are learning:

The challenges of the hybrid solution.

Part hardware – part software



What about the hardware?

Use server grade hardware
Check with manufacturers before selecting it



Business model is changing:

One and done with hardware, not so with software. With software features can constantly be added



Virtualisation and changes in radio:



Streaming:

Instead of 3-4 programs, stations can change them easily on the fly



Streaming:

The on-demand world is here for Radio and virtualisation is the easiest way to make the transition



Other advantages we didn't completely see 20 months ago:

Ability to move studios quickly Redundancy



GREAT SOUND MATTERS MOST





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